Efficient tools and techniques for modern software development

Git – Part 2 Vineel Kovvuri

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Agenda

- Recap from part 1
- Branches
- Merging Branches
- Rebasing Branches
- Resolving Conflicts

Not in Agenda

- Push/Pull/Fetch
- Github

Recap

Create Repo	git init	Initialize a repository
Inspect Repo	git status	Know the status of the repository
Create	git add	Add files for staging
Commits	git commit	Create commit of the staged files
Inspect	git log	View the commit log
Commits	git diff/difftool	See changes between the commits
Undo	git reset	Undo commit(unpack the commit)
Commits	git checkout	Discard the changes

What are branches and why should I care?

- Branch is just a sequence of commits with a parent child relationship
- The default branch is always referred as master or main



- Branching helps in working with multiple features independently
- At any given point in time, There can be only one *active* branch in a repository



- The content of the file and folder structure of the repo is determined by the commits on current active branch
- git branch will show *all branches and highlights the current active branch

C:\MyProject>git branch * master opt_helloworld

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Branching

 git branch feature master will create a new branch named 'feature' from master's HEAD commit



C:\MyProject>git branch feature * master



HEAD

git checkout feature is used to switch to the branch named 'feature'





• With each commit on the feature branch, The HEAD moves forward on the feature branch

git checkout –b feature master = git branch feature master + git checkout feature

Merging

 git merge is used to create a merge commit between two or more branches – This is called merging branches!

Rebasing

• git rebase realigns the base commit of the current branch with other branch

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Resolving conflicts manually in Git

• git merge and git rebase can sometime lead to merge conflicts

C:\HelloWorldProject>git rebase master First, rewinding head to replay your work on top of it... Applying: Comment updated in feature Using index info to reconstruct a base tree... M HelloWorld.c Falling back to patching base and 3-way merge... Auto-merging HelloWorld.c CONFLICT (content): Merge conflict in HelloWorld.c Failed to merge in the changes. Patch failed at 0001 Comment updated in feature The copy of the patch that failed is found in: c:/HelloWorldProject/.git/rebase-apply/patch When you have resolved this problem, run "git rebase --continue". If you prefer to skip this patch, run "git rebase --skip" instead. To check out the original branch and stop rebasing, run "git rebase --abort".

😑 Hello	Suppower 2 Street Stree
1	<pre>#include<stdio.h></stdio.h></pre>
2	<<<<< HEAD
3	<pre>//Comments add in master</pre>
4	
5	//Comments add feature branch
6	>>>>>> Comment updated in feature
7	<pre>int main()</pre>
8	□□[
9	<pre>printf("Hello World!\n");</pre>
10	return 0;
11	}
12	L

Recap

Branching Commands	git branch	List all branches
	git branch <new> <existing></existing></new>	Create <new> branch from <existing> branch</existing></new>
	git checkout <branch></branch>	Switch to <branch></branch>
	git checkout –b <new> <existing></existing></new>	Create a new branch and switch to that branch
Merge Command	git merge <feature></feature>	Merge current branch with <feature> branch</feature>
Rebase Command git rebase <feature></feature>		Rebase current branch with <feature> branch</feature>

References

- https://github.com/vineelkovvuri/gvpcoe-sessions-2024/blob/master/Git-Part2
- https://stackoverflow.com/